## Features

- Operating voltage: $2.2 \mathrm{~V} \sim 5.5 \mathrm{~V}$
- Low standby current
- Auto-calibration
- Reliable touch detections
- Standby and normal operating modes
- Maximum key on duration time detection
- Adaptive voltage drop function
- Level Hold, selectable active level- low or high
- NMOS output with internal pull-high/CMOSDirect Output
- Both serial interface and parallel outputs
- Sensitivity adjustment using an external capacitor
- Minimal number of external components


## General Description

The BS81x is a series of 2~16 key touch key devices which can detect human body contact using external touch pads. The high level of device integration enable applications to be implemented with a minimum number of external components.
The BS81x series devices are equipped with serial or parallel interfaces to allow easy communication with an external MCU for device setup and for touch pin monitoring purposes. Special internal circuitry is also employed to ensure excellent power noise rejection to reduce the possibility of false detections, increasing the touch switch application reliability under adverse environmental conditions.

With auto-calibration, low standby current, excellent resistance to voltage fluctuation and other features, this range of touch key devices provide a simple and effective means of implementing touch key operation in a wide variety of applications.

## Selection Table

For this device series, most of the feature are similar. The BS8112A-3 and BS8116A-3 provide $\mathrm{I}^{2} \mathrm{C}$ function. The BS814A-2 and BS818A-2 include a serial interface function while the BS812A-1, BS813A-1, BS814A-1 and BS816A-1 have parallel outputs. Meanwhile the BS8112A-3 and BS8116A-3 can set up some options and the sensitivity through the $I^{2} \mathrm{C}$ communication interface and the BS816A-1 and BS818A-2 include two hardware options. The following table summarizes the main characteristics of each device.

| Part. No. | Touch Key | Option | Istb@3V | Parallel Outputs | Serial Interface | Power Mode | Auto Calibration | Package |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| BS812A-1 | 2-Key | $\times$ | $2.0 \mu \mathrm{~A}$ | NMOS <br> (internal pull-high) | $\times$ | Normal and Standby | $\checkmark$ | SOT23-6 |
| BS813A-1 | 3-Key | $\times$ | $4.5 \mu \mathrm{~A}$ |  | $\times$ |  | $\checkmark$ | 8SOP |
| BS814A-1 | 4-Key | $\times$ | $5.0 \mu \mathrm{~A}$ |  | $\times$ |  | $\checkmark$ | 10MSOP |
| BS814A-2 | 4-Key | $\times$ | $5.0 \mu \mathrm{~A}$ | $\times$ | $\checkmark$ |  | $\checkmark$ | 8SOP |
| BS816A-1 | 6-Key | OMS/LSC ${ }^{(\text {Note } 1)}$ | 12 $\mu \mathrm{A} / 6 \mu \mathrm{~A}$ | NMOS (internal pull-high)/ CMOS-Direct | $\times$ |  | $\checkmark$ | 16NSOP |
| BS818A-2 | 8-Key | OMS/LSC ${ }^{\text {(Note 1) }}$ | $12 \mu \mathrm{~A} / 6 \mu \mathrm{~A}$ | Binary | $\checkmark$ |  | $\checkmark$ | 16NSOP |
| BS8112A-3 | 12-Key | Note 2 | $13 \mu \mathrm{~A} / 3 \mu \mathrm{~A}$ | $\times$ | $1^{2} \mathrm{C}$ |  | $\checkmark$ | 16NSOP |
| BS8116A-3 | 16-Key | Note 2 | $17 \mu \mathrm{~A} / 3.5 \mu \mathrm{~A}$ | $\times$ | $1^{2} \mathrm{C}$ |  | $\checkmark$ | 20SOP/SSOP |

Note: 1. Refer to the OMS/LSC Option table.
2. Refer to the $\mathrm{I}^{2} \mathrm{C}$ Option table.

## Pin Assignment



## Pin Description

BS812A-1

| Pin name | I/O | Description |
| :--- | :---: | :--- |
| Key1~Key2 | Input | Touch key input pin, unused touch keys require grounding |
| Kout1~Kout2 | NMOS output | Touch key output pin with internal pull high |
| VSS | - | Negative power supply, ground |
| VDD | - | Positive power supply |

BS813A-1

| Pin name | I/O | Description |
| :--- | :---: | :--- |
| Key1~Key3 | Input | Touch key input pin, unused touch keys require grounding |
| Kout1~Kout3 | NMOS output | Touch key output pin with internal pull high |
| VSS | - | Negative power supply, ground |
| VDD | - | Positive power supply |

BS814A-1

| Pin name | I/O | Description |
| :---: | :---: | :--- |
| Key1~Key4 | Input | Touch key input pin, unused touch keys require grounding |
| Kout1~Kout4 | NMOS output | Touch key output pin with internal pull high |
| VSS | - | Negative power supply, ground |
| VDD | - | Positive power supply |

BS814A-2

| Pin name | I/O | Description |
| :---: | :---: | :--- |
| Key1~Key4 | Input | Touch key input pin, unused touch keys require grounding |
| Clock | Input | 2-wire series interface Clock input with internal pull high |
| Data | NMOS output | 2-wire series interface Date NMOS output with internal pull high |
| VSS | - | Negative power supply, ground |
| VDD | - | Positive power supply |

BS816A-1

| Pin name | I/O | Description |
| :---: | :---: | :--- |
| Key1~Key6 | Input | Touch key input pin, unused touch keys require grounding |
| OMS | Input | Output Mode Selection. <br> Open=NMOS output (low active) <br> Grounded=CMOS-Direct output (high active) |
| LSC | Input <br> Oper-saving mode seneral power-saving mode <br> Grounded=More power-saving mode |  |
| Kout1~Kout6 | NMOS output <br> CMOS output | OMS open, NMOS output with internal pull-high. <br> OMS grounded, CMOS-Direct output |
| VSS | - | Negative power supply, ground |
| VDD | - | Positive power supply |

## BS818A-2

| Pin name | I/O | Description |
| :--- | :---: | :--- |
| Key1~Key8 | Input | Touch key input pin, unused touch keys require grounding |
| OMS | Input | Output Mode Selection. <br> Open = 2-wire serial mode <br> Grounded = 4-wire binary parallel mode |
| LSC | Input | Power-saving mode selection <br> Open=General power-saving mode <br> Grounded=More power-saving mode |
| Clock | Input | 2-wire series interface Clock input - internal pull- high |
| Data | NMOS output | Series interface Data NMOS output - internal pull-high |
| BIN3~BIN0 | CMOS output | Binary output mode |
| VSS | - | Negative power supply, ground |
| VDD | - | Positive power supply |

BS8112A-3

| Pin name | I/O | Description |
| :--- | :---: | :--- |
| Key1~Key12 | Input | Touch key input pin, unused touch keys require grounding |
| IRQ | Output | Interrupt request or wake-up function, NMOS output with internal pull high |
| SCL | Input / Output | $I^{2} C$ clock input/output |
| SDA | Input / Output | $I^{2} C$ data input/output |
| VSS | - | Negative power supply, ground |
| VDD | - | Positive power supply |

## BS8116A-3

| Pin name | I/O | Description |
| :--- | :---: | :--- |
| Key1~Key16 | Input | Touch key input pin, unused touch keys require grounding |
| IRQ | Output | Interrupt request or wake-up function, NMOS output with internal pull high |
| SCL | Input / Output | $I^{2} \mathrm{C}$ clock input/output |
| SDA | Input / Output | $1^{2} \mathrm{C}$ data input/output |
| VSS | - | Negative power supply, ground |
| VDD | - | Positive power supply |

## Absolute Maximum Ratings



Note: These are stress ratings only. Stresses exceeding the range specified under "Absolute Maximum Ratings" may cause substantial damage to the device. Functional operation of this device at other conditions beyond those listed in the specification is not implied and prolonged exposure to extreme conditions may affect device reliability.

## D.C. Characteristics

| Symbol | Parameter |  | Tes | Conditions | Min. | Typ. | Max. | Unit |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | VDD | Conditions |  |  |  |  |
| $\mathrm{V}_{\mathrm{DD}}$ | Operating Voltage |  | - | - | 2.2 | - | 5.5 | V |
| IDD | Operating Current (BS812A-1) |  | 3V | No load | - | 0.6 | 0.9 | mA |
|  |  |  | 5 V |  | - | 1.2 | 1.8 | mA |
|  | Operating Current (BS813A-1/BS814A-1/BS814A-2) |  | 3 V | No load | - | 1.2 | 1.8 | mA |
|  |  |  | 5 V |  | - | 2.2 | 3.3 | mA |
|  | Operating Current (BS816A-1/BS818A-2) |  | 3V | No load | - | 1.2 | 1.8 | mA |
|  |  |  | 5 V |  | - | 2.2 | 3.3 | mA |
|  | Operating Current (BS8112A-3/BS8116A-3) |  | 3 V | No load | - | 1.2 | 1.8 | mA |
|  |  |  | 5 V |  | - | 2.2 | 3.3 | mA |
| Іstв | Standby Current (BS812A-1)(Note 1) |  | 3 V | No load | - | 2 | - | $\mu \mathrm{A}$ |
|  |  |  | 5 V |  | - | 4 | - | $\mu \mathrm{A}$ |
|  | Standby Current (BS813A-1)(Note 1) |  | 3 V | No load | - | 4.5 | - | $\mu \mathrm{A}$ |
|  |  |  | 5 V |  | - | 9 | - | $\mu \mathrm{A}$ |
|  | Standby Current (BS814A-1/BS814A-2)(Note 1) |  | 3 V | No load | - | 5.0 | - | $\mu \mathrm{A}$ |
|  |  |  | 5 V |  | - | 10 | - | $\mu \mathrm{A}$ |
|  | Standby Current (BS816A-1/BS818A-2)(Note 1)$\text { LSC= }=\mathrm{V}_{\text {ss }} \text { (Note 2) }$ |  | 3 V | No load | - | 6.0 | - | $\mu \mathrm{A}$ |
|  |  |  | 5 V |  | - | 12 | - | $\mu \mathrm{A}$ |
|  | Standby Current (BS816A-1/BS818A-2)(Note 1) LSC=Open (Note 2) |  | 3 V | No load | - | 12 | - | $\mu \mathrm{A}$ |
|  |  |  | 5 V |  | - | 25 | - | $\mu \mathrm{A}$ |
|  | Standby Current (BS8112A-3)(Note 1) LSC enable(Note 3) | Any one key wake up | 3 V | No load | - | 3 | - | $\mu \mathrm{A}$ |
|  |  | Any one key wake up | 5 V |  | - | 6 | - | $\mu \mathrm{A}$ |
|  |  | All keys wake up | 3 V |  | - | 6.5 | - | $\mu \mathrm{A}$ |
|  |  | All keys wake up | 5 V |  | - | 13 | - | $\mu \mathrm{A}$ |
|  | Standby Current (BS8112A-3)(Note 1) LSC disable(Note 3) | Any one key wake up | 3V | No load | - | 6 | - | $\mu \mathrm{A}$ |
|  |  |  | 5 V |  | - | 12 | - | $\mu \mathrm{A}$ |
|  |  | All keys wake up | 3 V |  | - | 13 | - | $\mu \mathrm{A}$ |
|  |  | All keys wake up | 5 V |  | - | 27 | - | $\mu \mathrm{A}$ |
|  | Standby Current (BS8116A-3)(Note 1) LSC enable(Note 3) | Any one key wake up | 3V | No load | - | 3.5 | - | $\mu \mathrm{A}$ |
|  |  |  | 5 V |  | - | 7 | - | $\mu \mathrm{A}$ |
|  |  | All keys wake up | 3 V |  | - | 9 | - | $\mu \mathrm{A}$ |
|  |  | All keys wake up | 5 V |  | - | 18 | - | $\mu \mathrm{A}$ |
|  | Standby Current <br> (BS8116A-3)(Note 1) <br> LSC disable(Note 3) | Any one key wake up | 3V | No load | - | 7 | - | $\mu \mathrm{A}$ |
|  |  |  | 5 V |  | - | 14 | - | $\mu \mathrm{A}$ |
|  |  | All keys wake up | 3V |  | - | 17 | - | $\mu \mathrm{A}$ |
|  |  | All keys wake up | 5 V |  | - | 34 | - | $\mu \mathrm{A}$ |
| VIL | Input Low Voltage for Clock, SCL or SDA pin |  | 5 V | - | 0 | - | 1.5 | V |
|  |  |  | - | - | 0 | - | 0.2 V D | V |
| $\mathrm{V}_{\text {IH }}$ | Input High Voltage for Clock, SCL or SDA pin |  | 5 V | - | 3.5 | - | 5.0 | V |
|  |  |  | - | - | 0.8 V DD | - | $V_{D D}$ | V |
| IoL | Kout/Data/SDA/SCL Sink Current (NMOS) |  | 3 V | $\mathrm{V}_{\mathrm{OL}}=0.1 \mathrm{~V}_{\mathrm{DD}}$ | 4 | 8 | - | mA |
|  |  |  | 5 V | $\mathrm{V}_{\mathrm{OL}}=0.1 \mathrm{~V}_{\mathrm{DD}}$ | 10 | 20 | - | mA |
| Іон | BINO~BIN3 Source Current (CMOS) |  | 3 V | $\mathrm{V}_{\text {OH }}=0.9 \mathrm{~V}_{\mathrm{DD}}$ | -2 | -4 | - | mA |
|  |  |  | 5 V | $\mathrm{V}_{\text {оH }}=0.9 \mathrm{~V}_{\text {DD }}$ | -5 | -10 | - | mA |
| $\mathrm{R}_{\text {PH }}$ | Pull-high Resistance to Clock/Kout /SDA/SCL/IRQ pin |  | 3 V | - | 20 | 60 | 100 | $\mathrm{k} \Omega$ |
|  |  |  | 5 V | - | 10 | 30 | 50 | $\mathrm{k} \Omega$ |

Note: 1. $\mathrm{I}_{\text {STB }}$ is the average standby current.
2. Refer to the OMS/LSC Option table
3. Refer to the $\mathrm{I}^{2} \mathrm{C}$ Option table

## A.C. Characteristics

| $\mathrm{Ta}=25^{\circ} \mathrm{C}$ |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Symbol | Parameter |  | Test Conditions | Min. | Typ. | Max. | Unit |
|  |  | VDD | Conditions |  |  |  |  |
| $\mathrm{t}_{\mathrm{kR} \text { T }}$ | Key Response Time --Normal Mode | - | - | 100 | 125 | 150 | ms |
|  | Key Response Time --Standby Mode BS812A-1 / BS813A-1 <br> BS814A-1 / BS814A-2 | - | - | 100 | 150 | 250 | ms |
|  | Key Response Time --Standby Mode BS816A-1/BS818A-2 | - | LSC=Open (Disable) | 100 | 150 | 250 | ms |
|  |  | - | LSC=V ${ }_{\text {ss }}$ (Enable) | 400 | 600 | 1000 | ms |
|  | Key Response Time -- Standby Mode (BS8112A-3/BS8116A-3) | - | LSC Disable / IRQ Enable | 100 | 150 | 250 | ms |
|  |  | - | LSC Enable / IRQ Enable | 400 | 600 | 1000 | ms |
| $\mathrm{t}_{\mathrm{KH}}$ | Maximum Key Hold Time | - | - | 60 | 64 | 68 | S |
| $t_{\text {cal }}$ | Auto-Calibration Period -- Normal Mode | - | - | - | 1 | - | S |
|  | Auto-Calibration Period -- Standby Mode | - | - | - | 32 | - | S |
| tNs | Normal to Standby Mode conversion time | - | - | 7 | 8 | 9 | S |

## Serial Interface Characteristics

BS814A-2/BS818A-2

| Symbol | Parameter | Test Conditions |  | Min. | Typ. | Max. | Unit |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | V ${ }_{\text {d }}$ | Conditions |  |  |  |  |
| T Start | Start bit low time | - | - | - | - | $t_{\text {NS }}$ | s |
| TLow | Clock low time | - | - | 20 | - | - | $\mu \mathrm{s}$ |
| $\mathrm{T}_{\text {HIGH }}$ | Clock high time | - | - | 20 | - | - | $\mu \mathrm{s}$ |
| TBR | Data transfer rate | - | - | - | - | 25 | Kbps |
| $\mathrm{T}_{\mathrm{ED}}$ | Delay time between a error reading and the next reading | - | - | 6 | - | - | ms |

## I ${ }^{2} \mathrm{C}$ Interface Characteristics

BS8112A-3/BS8116A-3

| Symbol | Parameter | Test Conditions |  | Min. | Typ. | Max. | Unit |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | V DD | Conditions |  |  |  |  |
| TLow | Clock low time | - | - | 5 | - | - | $\mu \mathrm{s}$ |
| THIGH | Clock high time | - | - | 5 | - | - | $\mu \mathrm{s}$ |
| $\mathrm{T}_{\mathrm{BR}}$ | Data transfer rate | - | - | - | - | 100 | Kbps |

## Functional Description

## Introduction

This range of BS81x touch key devices offer an easy and reliable means of implementing touch switch functions in a wide range of applications which require $2 \sim 16$ touch keys. Very few external components are required for full touch key implementations. In addition to simple parallel output, a two-wire serial interface and binary output offer a convenient communication with an external MCU.

Sensitivity adjustment is also an easy matter. By the simple connection of a small capacitor to the touch key input pin, the changes in the capacitor value will be reflected in different sensitivity values. By having a fully integrated adaptive voltage drop function, touch switch applications can save on the usually required LDO.

## Option table

## OMS/LSC Option table

The BS816A-1 and BS818A-2 provide two options to enhance application flexibility.

## - OMS Option

|  | OMS - <br> Output Mode <br> Selection | Description |
| :---: | :---: | :--- |
| BS816A-1 | Open | NMOS output with internal <br> pull-high, low active |
|  | Vss | CMOS output, high active |
| BS818A-2 | Open | 2-wire serial mode |
|  | Vss | 4-wire Binary parallel <br> mode |

## - LSC Option

|  | LSC- Lower <br> Standby Current | Description |
| :--- | :---: | :--- |
| BS816A-1/ | Open | General power-saving |
| BS18A-2 | Vss | More power-saving <br> (wake-up time of <br> 0.5~1s) |

## ${ }^{1}{ }^{2} \mathrm{C}$ Option table

BS8112A-3 and BS8116A-3 provide 4 options can be setup by $I^{2} \mathrm{C}$ communication interface.

- IRQ_OMS Option

| Address | bit7 | bit6 | bit5 | bit4 | bit3 | bit2 | bit1 | bit0 | R/W |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0 BOH |  |  |  |  |  |  |  | IRQ |  |
|  |  |  |  |  |  | OMS | R/W |  |  |


| Name | Default | Function |
| :---: | :---: | :---: |
| IRQ_OMS | 0 | 0: Level hold, low active <br> 1: One-shot, low active |

- LSC Option

| Address | bit7 | bit6 | bit5 | bit4 | bit3 | bit2 | bit1 | bit0 | R/W |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| OB4H |  | LSC |  |  |  |  |  |  | R/W |


| Name | Default | Function |
| :---: | :---: | :---: |
| LSC | 1 | 0: General power-saving <br> 1: More power-saving <br> (wake-up time of 0.5~1s) |

## - Touch Key Wake-up Option

|  | Address | Name | bit7 | bit6 | bit5 | bit4 | bit3 | bit2 | bit1 | bit0 | R/W |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| BS8112A-3 | 0B5H~0COH | Kn_TH | KnWU | 0 | Key n Trigger threshold value |  |  |  |  |  | RN |
| BS8116A-3 | 0B5H 0 C 4 H |  |  |  |  |  |  |  |  |  |  |


| Name | Default | Function |
| :--- | :---: | :---: |
| KnWU | 0 | 0: Enable wake-up function <br> 1: Disable wake-up function |

## Operating Mode

There are two operating modes for this device series, the normal mode and the standby mode. During the 8 seconds after power-on, if no touch key actions are detected, the devices will automatically enter the standby mode to reduce their power consumption. If a key or keys are pressed, the device will be woken up and will then enter the normal mode and output the key state value until all keys are released. After 8 seconds, the system will then revert to the standby mode again. Note that the BS8112A-3 and BS8116A-3 devices can set up the wake-up keys individually.

## Touch Key Outputs

For the BS812A-1, BS813A-1 and BS814A-1 devices, all output pins are NMOS structures with connected internal pull-high resistors without requiring external resistors. The non touch detect output logic level is high. When a touch action is detected, the corresponding output will change to a low state.

For the BS816A-1 device, except the NMOS output type, users can also select a CMOS output type. The non touch detect output logic level is low. When a touch action is detected, the corresponding output will change to a high state.

## Serial Interface

Both the BS814A-2 and BS818A-2 are equipped with a serial interface allowing for easy interfacing to an external master MCU. When the device detects that a touch key has been pressed, it will output a low on the Data pin which can be used to wake up the master MCU. After receiving this low level, the master can then send a clock signal to the Clock pin and read back the key status from the Data pin.

When a low clock signal is received the key status data is prepared by the touch key device. When the clock signal changes to a high level, the master reads the touch key status data from the Data line. The timings associated with the communication protocol can be fully described within 8 clock periods. Without waiting for a start bit, the touch key status condition can also be directly read using a polling method. If there are any errors in reading the data, it is necessary to wait for about 6 ms and then read the data again.

## 4-key Data Format

After a clock signal is received on the Clock pin, an 8 -bit data byte will be generated by the touch key device and shifted out on the Data pin. Data bits, bit6~bit4, will also generate a checksum whose content informs how many touch keys have been touched. For example, if the checksum is equal to " 010 ", it means that two keys have been touched. As to which keys are actually touched, this information can be retrieved from the condition of data bits, bit3~bit0. The state of the data bits, bit3~bit0, is used to indicate which touch keys, key4~key1, are touched or not respectively. A low bit means the corresponding key is touched. Otherwise, the key is not touched if the corresponding data condition is high.

Start bit:When a key changes state, the Data pin outputs a low, which can wake up the master, which can then read the key status.

Bit0: Key1 state - " 0 "= touch, " 1 " $=$ no touch
Bit1: Key2 state - " 0 " = touch, " 1 "= no touch
Bit2: Key3 state - "0"= touch, " 1 "= no touch
Bit3: Key4 state - " 0 "= touch, " 1 "= no touch
Bit6~4: Checksum - the total number of " 0 "s is used to indicate how many keys have been touched.

Bit7: Stop bit, always a " 1 ", high level.


Data Transfer Timing - BS814A-2

| Bit | 7 | 6~4 | 3~0 | Descriptions |
| :---: | :---: | :---: | :---: | :---: |
| Function | Stop bit | Check Sum | Key4 ~ Key1 state | 0 : touched / 1: not touched |
| Data Stream | 1 | 100 | 0000 | Check Sum = 100, Four keys are touched. |
|  |  | 011 | 0001, 0010, 0100 or 1000 | Check Sum = 011, Three keys are touched. |
|  |  | 010 | 0011, 0101, 0110, 1001, 1010 or 1100 | Check Sum = 010, Two keys are touched. |
|  |  | 001 | 0111, 1011, 1101 or 1110 | Check Sum = 001, One key is touched. |
|  |  | 000 | 1111 | Check Sum $=000$, No key is touched. |

4-key Serial Data Stream Format


Data Transfer Timing - BS818A-2

## 8-key Data Format

After a clock signal is received on the Clock pin, a 16-bit data byte will be generated by the touch key device and shifted out on the Data pin. Data bits, bit11~bit8, will also generate a checksum whose content informs how many touch keys have been touched. For example, if the check sum is equal to " 0010 ", it means that two keys have been touched. As to which keys are actually touched, this information can be retrieved from the condition of data bits, bit7~bit0. The state of the data bits, bit7~bit0, is used to indicate which touch keys, key8~key1, are touched or not respectively. A low bit means the corresponding key is touched. Otherwise, the key is not touched if the corresponding data condition is high.

Start bit:When a key state is changed, Data pin outputs a low, which can wake up the master, which can then read the key status.

Bit0: Key1 state - "0"= touch, " 1 "= no touch
Bit1: Key2 state - " 0 "= touch, " 1 "= no touch
Bit2: Key3 state - " 0 "= touch, " 1 "= no touch
Bit3: Key4 state - "0"= touch, " 1 "= no touch
Bit4: Key5 state - " 0 "= touch, " 1 "= no touch
Bit5: Key6 state - " $0 "=$ touch, " 1 " = no touch
Bit6: Key7 state - "0"= touch, " 1 "= no touch
Bit7: Key8 state - " $0 "=$ touch, " $1 "=$ no touch
Bit11~8: Checksum - the total number of " 0 "s is used to indicate how many keys have been touched.
Bit15~12: Stop bits, always "1010B".

| Bit | 15~12 | 11~8 | 7~0 | Descriptions |
| :---: | :---: | :---: | :---: | :---: |
| Function | Stop bit | Check Sum | Key8 ~ Key1 state | 0: touched / 1: not touched |
| Data Stream | 1010 | 1000 | 00000000 | Check Sum $=1000$, 8 keys are touched. |
|  |  | 0111 | 00000001, 00000010, 00000100, 00001000 00010000, 00100000, 01000000 or 10000000 | Check Sum = 0111, 7 keys are touched. |
|  |  | 0110 | 00000011, 00000110, 00011000, 00110000 11000000 or 10000001 ...... | Check Sum = 0110, 6 keys are touched. |
|  |  | 0101 | 00000111, 00001110, 11100000, 10000011, 10000110, 10001100 or $10011000 . . . .$. | Check Sum = 0101, 5 keys is touched. |
|  |  | 0100 | 00001111, 00011110, 00111100, 01111000, 11110000 or 10000111...... | Check Sum = 0100, 4 keys is touched. |
|  |  | 0011 | 00011111, 00111110, 01111100, 11111000 100011111 or $110001111 \ldots .$. | Check Sum = 0011, 3 keys are touched. |
|  |  | 0010 | 00111111, 01111110, 11111100, 01111110, 01111101or 01111011. | Check Sum = 0010, 2 keys are touched. |
|  |  | 0001 | 11111110, 11111101, 11111011, 11110111 11101111, 11011111, 10111111 or 01111111 | Check Sum = 0001, 1 key is touched. |
|  |  | 0000 | 11111111 | Check Sum $=0000$, No key is touched. |

Serial Data Stream Format for 8-key

## Parallel Interface

The BS818A-2 also provides a parallel interface function which shows directly the key state condition. When the parallel output type is selected, the touch key data reflects only one key state, not more keys, at the same time. When no touch key is pressed, BIN3~BIN0 are high. When any key is pressed, BIN3 must output a low to wake up the master while BIN2~BIN0 reflect which keys are pressed as shown in the following table.

| Pressed key | BIN3 | BIN2 | BIN1 | BIN0 |
| :---: | :---: | :---: | :---: | :---: |
| No key | 1 (high) | 1 | 1 | 1 |
| Key1 | 0 (low) | 1 | 1 | 1 |
| Key2 | 0 | 1 | 1 | 0 |
| Key3 | 0 | 1 | 0 | 1 |
| Key4 | 0 | 1 | 0 | 0 |
| Key5 | 0 | 0 | 1 | 1 |
| Key6 | 0 | 0 | 1 | 0 |
| Key7 | 0 | 0 | 0 | 1 |
| Key8 | 0 | 0 | 0 | 0 |

## $I^{2} \mathrm{C}$ Interface

START and STOP Conditions:


## Read or Write Control



## Acknowledge



## Slave Busy

After a date byte ( $8 \mathrm{bit}+\mathrm{ACK}$ ) is transmitted, the slave device is busy with processing the received data( slave busy) and cannot receive the next data byte. At this time the SCL line is pulled down and the master can continue to transmit the data until the SCL line is pulled high again.


- Read:

- Write:



## Slave Address

After the START signal, a 7-bit slave address will be transmitted. The slave address is $0 \times 50$.


## Read Touch-key Status Data Register

Read the touch key status data structure of the BS8112-3 or BS8116A-3.


BS8112A-3 and BS8116A-3 Touch-key Status Data Registers

| Address | Name | bit7 | bit6 | bit5 | bit4 | bit3 | bit2 | bit1 | bit0 | R/W |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 08 H | KeyStatus0 | Key8 | Key7 | Key6 | Key5 | Key4 | Key3 | Key2 | Key1 | R |
| 09H | KeyStatus1 | Key16 <br> (Note) | Key15 <br> (Note) | Key14 <br> (Note) | Key13 <br> (Note) | Key12 | Key11 | Key10 | Key9 | R |

Note: Key16~Key13 are only for the BS8116A-3 device.
$0=$ no touch, $1=$ touch

## BS8112A-3 Write Setting Register

When the master will write the setting byte to the BS8112A-3, it must write 18 date bytes consecutively with the start byte of 0 xB 0 and the last byte of the checksum.


When the setting is changed, the Touch Key module will be reset. For about 0.5 s later the Touch Key module can normally operate after reset.

## BS8112A-3 Read Setting Register

The master read a setting byte of the BS8112A-3.


The master read $n$ setting bytes of the BS8112A-3.


BS8112A-3 Touch-key Setting Registers

| Address | Name | bit7 | bit6 | bit5 | bit4 | bit3 | bit2 | bit1 | bit0 | R/W |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| BOH | Option1 | - |  |  |  |  |  |  | IRQ_OMS | R/W |
| B1H | Reserve | 0x00 |  |  |  |  |  |  |  | R/W |
| B2H | Reserve | 0x83 |  |  |  |  |  |  |  | R/W |
| B3H | Reserve | 0xF3 |  |  |  |  |  |  |  | R/W |
| B4H | Option2 | 1 | LSC | 0 | 1 | 1 | 0 | 0 | 0 | R/W |
| B5H | K1_TH | K1WU | 0 | Key1 Trigger threshold value |  |  |  |  |  | R/W |
| B6H | K2_TH | K2WU | 0 | Key2 Trigger threshold value |  |  |  |  |  | R/W |
| B7H | K3_TH | K3WU | 0 | Key3 Trigger threshold value |  |  |  |  |  | R/W |
| B8H | K4_TH | K4WU | 0 | Key4 Trigger threshold value |  |  |  |  |  | R/W |
| B9H | K5_TH | K5WU | 0 | Key5 Trigger threshold value |  |  |  |  |  | R/W |
| BAH | K6_TH | K6WU | 0 | Key6 Trigger threshold value |  |  |  |  |  | R/W |
| BBH | K7_TH | K7WU | 0 | Key7 Trigger threshold value |  |  |  |  |  | R/W |
| BCH | K8_TH | K8WU | 0 | Key8 Trigger threshold value |  |  |  |  |  | R/W |
| BDH | K9_TH | K9WU | 0 | Key9 Trigger threshold value |  |  |  |  |  | R/W |
| BEH | K10_TH | K10WU | 0 | Key10 Trigger threshold value |  |  |  |  |  | R/W |
| BFH | K11_TH | K11WU | 0 | Key11 Trigger threshold value |  |  |  |  |  | R/W |
| COH | K12_TH | K12WU | Mode | Key12 Trigger threshold value |  |  |  |  |  | R/W |

BS8112A-3 Key12/IRQ Function Selection

| Key12 Mode( bit6 of K12_TH) | Function |
| :---: | :---: |
| 0 | Key12 |
| 1 | IRQ (Default) |

## BS8116A-3 Write Setting Register

When the master will write the setting byte to the BS8116A-3, it must write 22 date bytes consecutively with the start byte of $0 \times B 0$ and the last byte of the checksum.


When the setting is changed, the Touch Key module will be reset. For about 0.5 s later the Touch Key module can normally operate after reset.

## BS8116A-3 Read Setting Register

The master read a setting byte of the BS8116A-3.


The master read n setting bytes of the BS8116A-3.


BS8116A-3 Touch-key Sensitivity Setting Register

| Address | Name | bit7 | bit6 | bit5 | bit4 | bit3 | bit2 | bit1 | bito | R/W |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| B0H | Option1 | - |  |  |  |  |  |  | IRQ_OMS | R/W |
| B1H | Reserve | $0 \times 00$ |  |  |  |  |  |  |  | R/W |
| B2H | Reserve | $0 \times 83$ |  |  |  |  |  |  |  | R/W |
| B3H | Reserve | 0xF3 |  |  |  |  |  |  |  | R/W |
| B4H | Option2 | 1 | LSC | 0 | 1 | 1 | 0 | 0 | 0 | R/W |
| B5H | K1_TH | K1WU | 0 | Key1 Trigger threshold value |  |  |  |  |  | R/W |
| B6H | K2_TH | K2WU | 0 | Key2 Trigger threshold value |  |  |  |  |  | R/W |
| B7H | K3_TH | K3WU | 0 | Key3 Trigger threshold value |  |  |  |  |  | R/W |
| B8H | K4_TH | K4WU | 0 | Key4 Trigger threshold value |  |  |  |  |  | R/W |
| B9H | K5_TH | K5WU | 0 | Key5 Trigger threshold value |  |  |  |  |  | R/W |
| BAH | K6_TH | K6WU | 0 | Key6 Trigger threshold value |  |  |  |  |  | R/W |
| BBH | K7_TH | K7WU | 0 | Key7 Trigger threshold value |  |  |  |  |  | R/W |
| BCH | K8_TH | K8WU | 0 | Key8 Trigger threshold value |  |  |  |  |  | R/W |
| BDH | K9_TH | K9WU | 0 | Key9 Trigger threshold value |  |  |  |  |  | R/W |
| BEH | K10_TH | K10WU | 0 | Key10 Trigger threshold value |  |  |  |  |  | R/W |
| BFH | K11_TH | K11WU | 0 | Key11 Trigger threshold value |  |  |  |  |  | R/W |
| COH | K12_TH | K12WU | 0 | Key12 Trigger threshold value |  |  |  |  |  | R/W |
| C1H | K13_TH | K13WU | 0 | Key13 Trigger threshold value |  |  |  |  |  | R/W |
| C2H | K14_TH | K14WU | 0 | Key14 Trigger threshold value |  |  |  |  |  | R/W |
| C3H | K15_TH | K15WU | 0 | Key15 Trigger threshold value |  |  |  |  |  | R/W |
| C4H | K16_TH | K16WU | Mode | Key16 Trigger threshold value |  |  |  |  |  | R/W |

BS8116A-3 Key16/IRQ Function Selection

| Key16 Mode( bit6 of K16_TH) | Function |
| :---: | :--- |
| 0 | Key16 |
| 1 | IRQ (Default) |

BS8112A-3, BS8116A-3 IRQ OMS Function

| IRQ_OMS ( bit0 of Option1) | Function |
| :---: | :--- |
| 0 | Level hold (Default) |
| 1 | One-shot |

BS8112A-3, BS8116A-3 Touch-key Wake-up Function Control

| KnWU (bit7 of Kn_TH) | Function |
| :---: | :--- |
| 0 | Wake-up function enabled <br> (Default) |
| 1 | Wake-up function disabled |

## IRQ Function

Output mode: IRQ_OMS $=0$ (Level hold, low active)
The master reads the key data when the IRQ is low and will stop reading data until the key data is 0 .


Output mode: IRQ_OMS = 1 (One-shot, low active)
When the key status changes, send one-shot signal.


When the IRQ function is disabled, the Key 12 of the BS8112A-3 or the Key 16 of BS8116A-3 is used as the touch key. When the master read "KeyStatus=0x00", which means all the keys is released, the master can reduce the reading speed and make the power consumption lower, the corresponding, the key response speed will also slow down.

## Maximum Key On Duration Time

To minimise the possibility of unintentional switch detections, such as undesired objects covering the sensing electrodes, the devices include a Maximum Key On duration time function. To implement this function the devices include an internal timer, which starts running after each switch detection. If the key on time of a touch key exceeds a value of about 64 seconds, then the device will re-calibrate the key state, obtain a new reference value, while the output status is reset to the initial state.

## Auto-calibration Function

The devices include a full auto-calibration function which will be initiated after the device is poweredon. In addition to the power-on calibration, if no switch detection has been made for about more than 1 second in the normal mode or 32 seconds in the standby mode, then a further calibration procedure will be carried out. By implementing this feature, changes in the touch key environmental conditions are automatically catered for dynamically.

## Adaptive Voltage Drop

This series of touch key devices include an adaptive voltage drop function which prevent touch key malfunction due to power supply voltage variations which may be caused by high current switching. With the adaptive voltage drop function, there is no need for an external LDO to deal with these voltage drop issues.

## Sensitivity Adjustment

The sensitivity of the switch is a very important consideration in most applications whose requirements will vary according to the user application. The user should therefore be aware of the methods which can adjust the sensitivity of their touch key application. Changing the PCB electrode size, the conductive layout area below the electrode and the thickness of the dielectric material panel can all be used to adjust the touch switch sensitivity. Additionally for the BS81x device series, except the BS8112A-3 and BS8116A-3 devices, an external capacitor connected to the touch key input pin can also be used to adjust the sensitivity for different applications. While for the BS8112A-3 and BS8116A-3 devices, changing related settings through the $\mathrm{I}^{2} \mathrm{C}$ can be used to adjust the sensitivity for different demands.

The touch threshold adjustment range is from $8 \sim 63$.

## Application Circuits

## BS812A-1



Note: 1. Ct (C threshold) is used for adjustment of Trigger Threshold. Recommended value: $0 \sim 25 \mathrm{pF}$
2. Ct value can be changed to obtain different sensitivity values. Higher Ct values will result in lower sensitivity levels. $(0 \mathrm{pF}=\mathrm{no} \mathrm{Ct})$

BS813A-1


Note: 1. Ct (C threshold) is used for adjustment of Trigger Threshold. Recommended value: $0 \sim 25 \mathrm{pF}$
2. Ct value can be changed to obtain different sensitivity values. Higher Ct values will result in lower sensitivity levels. $(0 \mathrm{pF}=\mathrm{no} \mathrm{Ct})$

BS814A-1


Note: 1. Ct (C threshold) is used for adjustment of Trigger Threshold. Recommended value: $0 \sim 25 \mathrm{pF}$
2. Ct value can be changed to obtain different sensitivity values. Higher Ct values will result in lower sensitivity levels. $(0 \mathrm{pF}=\mathrm{no} \mathrm{Ct})$

BS814A-2


Note: 1. Ct (C threshold) is used for adjustment of Trigger Threshold. Recommended value: 0~25 pF
2. Ct value can be changed to obtain different sensitivity values. Higher Ct values will result in lower sensitivity levels. $(0 \mathrm{pF}=\mathrm{no} \mathrm{Ct})$

BS816A-1


Note: 1. Ct (C threshold) is used for adjustment of Trigger Threshold. Recommended value: 0~25 pF
2. Ct value can be changed to obtain different sensitivity values. Higher Ct values will result in lower sensitivity levels. $(0 \mathrm{pF}=\mathrm{no} \mathrm{Ct})$

## BS818A-2 - Serial Interface Mode



Note: 1. Ct (C threshold) is used for adjustment of Trigger Threshold. Recommended value: $0 \sim 25 \mathrm{pF}$
2. Ct value can be changed to obtain different sensitivity values. Higher Ct values will result in lower sensitivity levels. $(0 \mathrm{pF}=\mathrm{no} \mathrm{Ct})$

## BS818A-2 - Parallel Interface Mode



Note: 1. Ct (C threshold) is used for adjustment of Trigger Threshold. Recommended value: $0 \sim 25 \mathrm{pF}$
2. Ct value can be changed to obtain different sensitivity values. Higher Ct values will result in lower sensitivity levels. $(0 \mathrm{pF}=\mathrm{no} \mathrm{Ct})$

BS8112A-3


BS8116A-3


## Package Information

Note that the package information provided here is for consultation purposes only. As this information may be updated at regular intervals users are reminded to consult the Holtek website for the latest version of the package information.

Additional supplementary information with regard to packaging is listed below. Click on the relevant section to be transferred to the relevant website page.

- Further Package Information (include Outline Dimensions, Product Tape and Reel Specifications)
- Packing Meterials Information
- Carton information


## 6-pin SOT23-6 Outline Dimensions



| Symbol | Dimensions in inch |  |  |
| :---: | :---: | :---: | :---: |
|  | Min. | Nom. | Max. |
| A | - | - | 0.057 |
| A1 | - | - | 0.006 |
| A2 | 0.035 | 0.045 | 0.051 |
| b | 0.012 | - | 0.020 |
| C | 0.003 | - | 0.009 |
| D | - | 0.114 BSC | - |
| E | - | 0.063 BSC | - |
| e | - | 0.037 BSC | - |
| e1 | - | 0.075 BSC | - |
| H | - | 0.110 BSC | - |
| L | 0.012 | 0.018 | 0.024 |
| $0^{\circ}$ | - | $8^{\circ}$ |  |


| Symbol | Dimensions in mm |  |  |
| :---: | :---: | :---: | :---: |
|  | Min. | Nom. | Max. |
| A | - | - | 1.45 |
| A1 | - | - | 0.15 |
| A2 | 0.90 | 1.15 | 1.30 |
| b | 0.30 | - | 0.50 |
| C | 0.08 | - | 0.22 |
| D | - | 2.90 BSC | - |
| E | - | 1.60 BSC | - |
| e | - | 0.95 BSC | - |
| e1 | - | 1.90 BSC | - |
| H | - | 2.80 BSC | - |
| $\theta$ | 0.30 | 0.45 | 0.60 |

## 8-pin SOP (150mil) Outline Dimensions



| Symbol | Dimensions in inch |  |  |
| :---: | :---: | :---: | :---: |
|  | Min. | Nom. | Max. |
| A | - | 0.236 BSC | - |
| B | - | 0.154 BSC | - |
| C | 0.012 | - | 0.020 |
| C' | - | 0.193 BSC | - |
| D | - | - | 0.069 |
| E | - | 0.050 BSC | - |
| F | 0.004 | - | 0.010 |
| H | 0.016 | - | 0.050 |
| a | 0.004 | - | 0.010 |


| Symbol | Dimensions in mm |  |  |
| :---: | :---: | :---: | :---: |
|  | Min. | Nom. | Max. |
| A | - | 6.0 BSC | - |
| B | - | 3.9 BSC | - |
| C | 0.31 | - | 0.51 |
| C | - | 4.9 BSC | - |
| D | - | - | 1.75 |
| E | - | 1.27 BSC | - |
| F | 0.10 | - | 0.25 |
| G | 0.40 | - | 1.27 |
| $\alpha$ | 0.10 | - | 0.25 |
| $0^{\circ}$ | - | $8^{\circ}$ |  |

## 10-pin MSOP Outline Dimensions



| Symbol | Dimensions in inch |  |  |
| :---: | :---: | :---: | :---: |
|  | Min. | Nom. | Max. |
| A | - | - | 0.043 |
| A1 | 0.000 | - | 0.006 |
| A2 | 0.030 | 0.033 | 0.037 |
| b | 0.007 | - | 0.013 |
| c | 0.003 | - | 0.009 |
| D | - | 0.118 BSC | - |
| E | - | 0.193 BSC | - |
| L | - | 0.118 BSC | - |
| L | - | 0.020 BSC | - |
| y | 0.016 | 0.024 | 0.031 |
| $\alpha$ | - | 0.037 BSC | - |


| Symbol | Dimensions in mm |  |  |
| :---: | :---: | :---: | :---: |
|  | Min. | Nom. | Max. |
| A | - | - | 1.10 |
| A1 | 0.00 | - | 0.15 |
| A2 | 0.75 | 0.85 | 0.95 |
| b | 0.17 | - | 0.33 |
| c | 0.08 | - | 0.23 |
| D | - | 3.0 BSC | - |
| E | - | 4.9 BSC | - |
| E 1 | - | 3.0 BSC | - |
| e | - | 0.5 BSC | - |
| L | -40 | 0.60 | 0.80 |
| L 1 | - | 0.95 BSC | - |
| y | $0^{\circ}$ | 0.1 | - |

16-pin NSOP (150mil) Outline Dimensions


| Symbol | Dimensions in inch |  |  |
| :---: | :---: | :---: | :---: |
|  | Min. | Nom. | Max. |
| A | - | 0.236 BSC | - |
| B | - | 0.154 BSC | - |
| C | 0.012 | - | 0.020 |
| C' | - | 0.390 BSC | - |
| D | - | - | 0.069 |
| E | - | 0.050 BSC | - |
| G | 0.004 | - | 0.010 |
| H | 0.016 | - | 0.050 |
|  | 0.004 | - | 0.010 |


| Symbol | Dimensions in mm |  |  |
| :---: | :---: | :---: | :---: |
|  | Min. | Nom. | Max. |
| A | - | 6.0 BSC | - |
| B | - | 3.9 BSC | - |
| C | 0.31 | - | 0.51 |
| C' | - | 9.9 BSC | - |
| D | - | - | 1.75 |
| E | - | -1.27 BSC | - |
| F | 0.10 | - | 0.25 |
| H | 0.40 | - | 1.27 |
| a | 0.10 | - | 0.25 |

## 20-pin SOP (300mil) Outline Dimensions



| Symbol | Dimensions in inch |  |  |
| :---: | :---: | :---: | :---: |
|  | Min. | Nom. | Max. |
| A | - | 0.406 BSC | - |
| B | - | 0.295 BSC | - |
| C | 0.012 | - | 0.020 |
| C $^{\prime}$ | - | 0.504 BSC | - |
| D | - | - | 0.104 |
| E | - | 0.050 BSC | - |
| F | 0.004 | - | 0.012 |
| H | 0.016 | - | 0.050 |
| $\alpha$ | 0.008 | - | 0.013 |
| $0^{\circ}$ | - | $8^{\circ}$ |  |


| Symbol | Dimensions in mm |  |  |
| :---: | :---: | :---: | :---: |
|  | Min. | Nom. | Max. |
| A | - | 10.30 BSC | - |
| B | - | 7.5 BSC | - |
| C | 0.31 | - | 0.51 |
| C | - | 12.8 BSC | - |
| D | - | - | 2.65 |
| E | - | 1.27 BSC | - |
| F | 0.10 | - | 0.30 |
| H | 0.40 | - | 1.27 |
| $\alpha$ | 0.20 | - | 0.33 |
| $0^{\circ}$ | - | $8^{\circ}$ |  |

## 20-pin SSOP (150mil) Outline Dimensions



| Symbol | Dimensions in inch |  |  |
| :---: | :---: | :---: | :---: |
|  | Min. | Nom. | Max. |
| A | - | 0.236 BSC | - |
| B | - | 0.154 BSC | - |
| C | 0.008 | - | 0.012 |
| C' | - | 0.341 BSC | - |
| D | - | - | 0.069 |
| E | - | 0.025 BSC | - |
| F | 0.004 | - | 0.01 |
| H | 0.016 | - | 0.05 |
| $\alpha$ | 0.004 | - | 0.01 |


| Symbol | Dimensions in mm |  |  |
| :---: | :---: | :---: | :---: |
|  | Min. | Nom. | Max. |
| A | - | 6.000 BSC | - |
| B | - | 3.900 BSC | - |
| C | 0.20 | - | 0.30 |
| C $^{\prime}$ | - | 8.660 BSC | - |
| D | - | - | 1.75 |
| E | - | 0.635 BSC | - |
| F | 0.10 | - | 0.25 |
| G | 0.41 | - | 1.27 |
| $\alpha$ | 0.10 | - | 0.25 |
| $0^{\circ}$ | - | $8^{\circ}$ |  |

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